# **Utah High School Activities Association**

# 2025-2026 AUXILIARY - CHOREOGRAPHY

## **Score Sheet**



revised 06/10/2025 ©

The emphasis of this routine is technique, style and interpretation. The overall focus of this routine should be on DANCE. Any stylized dance movement is accepted. Kicks, leaps, turns and any dance steps may be used. Tumbling and lifts, which adhere to UHSAA and NFHS rules and safety guidelines, may be included. Formation changes are recommended for effect. The movement, music, and uniform may be stylized but cannot carry a storyline or portray a character. School uniforms or modest dance attire, which adheres to NFHS rules, shall be worn. Props/backdrops/sets are prohibited.

#### COMPETITION

### **TEAM**

CLASSIFICATION 6A 5A 4A 3A 2A

SCORING CATEGORIES RATE						RATING	TOTALS
	ARTISTIC ELEMENTS			√+ Denotes Superior Performar	nce		
				✓– Denotes Improvement Need	ded		
	<b>√</b> + <b>√</b> −	<b>√</b> +	√-				
	□ □ Continuity			Pom Focus	_		
	□ □ Creativity/Originality			Technical Elements		Superior 35 – 40	
	□ □ Dynamics			Tempo Variations		Excellent 29 – 34	
	☐ ☐ Intricacy/Variety of Formations			Use of Whole Group/Small Group		Good 23 – 28	
	☐ ☐ Musical Interpretation			Combinations		Fair 17 – 22	
	□ □ Pacing/Flow			Visual Effects		Poor ≤16	
	COMMENTS						
							40
	SKILL CONTENT						
	, ,	,	,				
	√+ √-		<b>√</b> -				-
	☐ ☐ Change of Pace			Lower Body Movement		Superior 35 – 40	
	☐ ☐ Directional Changes			Transitions		Excellent 29 – 34	
	☐ ☐ Footwork			Upper Body Movement		Good 23 – 28	
	☐ ☐ Intricacy of Movement			Use of Poms		Fair 17 – 22	
	□ □ Levels		П	Variety		Poor ≤16	
	COMMENTS						
							40
	OVERALL EFFECT						
	<b>√</b> + <b>√</b> −	<b>√</b> +	<b>√</b> -				
	☐ ☐ Appearance			Facial Expressions		Superior 18 – 20	1
	☐ ☐ Appropriate Costume			Variety/Balance		Excellent 14 – 17	
	☐ ☐ Appropriate Music			Vocals		Good 11 – 13	
	□ □ Entertainment Value					Fair 7 – 10	
						Poor ≤6	
	COMMENTS						
				011027700717			20
Judge's Signature CHOREOGRAPHY							
Tabulator(s)				TOTAL SCORE			